

Crauth

THE OBLIVION

NAME:
PLAYER:
CONCEPT:

VICE:
VIRTUE:
SHADOW:

LIFE:
DEATH:
FACTION:

ATTRIBUTES

PHYSICAL	SOCIAL	MENTAL
Strength _____ ○○○○○○	Presence _____ ○○○○○○	Intelligence _____ ○○○○○○
Dexterity _____ ○○○○○○	Manipulation _____ ○○○○○○	Wits _____ ○○○○○○
Stamina _____ ○○○○○○	Composure _____ ○○○○○○	Resolve _____ ○○○○○○

SKILLS

PHYSICAL (-1 unskilled)	SOCIAL (-1 unskilled)	MENTAL (-3 unskilled)
Athletics _____ ○○○○○○	Animal Ken _____ ○○○○○○	Academics _____ ○○○○○○
Brawl _____ ○○○○○○	Empathy _____ ○○○○○○	Computers _____ ○○○○○○
Drive _____ ○○○○○○	Expression _____ ○○○○○○	Crafts _____ ○○○○○○
Firearms _____ ○○○○○○	Intimidation _____ ○○○○○○	Investigation _____ ○○○○○○
Larceny _____ ○○○○○○	Persuasion _____ ○○○○○○	Medicine _____ ○○○○○○
Stealth _____ ○○○○○○	Socialize _____ ○○○○○○	Occult _____ ○○○○○○
Survival _____ ○○○○○○	Streetwise _____ ○○○○○○	Politics _____ ○○○○○○
Weaponry _____ ○○○○○○	Subterfuge _____ ○○○○○○	Science _____ ○○○○○○

ADVANTAGES

MERITS	ARCANUS	CORPUS
_____ ○○○○○○	_____ ○○○○○○	○○○○○○○○○○○○
_____ ○○○○○○	_____ ○○○○○○	□□□□□□□□□□
_____ ○○○○○○	_____ ○○○○○○	
_____ ○○○○○○	_____ ○○○○○○	
_____ ○○○○○○	_____ ○○○○○○	
_____ ○○○○○○	_____ ○○○○○○	
_____ ○○○○○○	_____ ○○○○○○	

PASSIONS AND FETTERS

Passion (Prim.): _____

Passion (Sec.): _____

Passion (Sec.): _____

Fetter (Prim.): _____

Fetter (Sec.): _____

Fetter (Sec.): _____

SHADOW THORNS

_____ ○○○○○○	_____ ○○○○○○
_____ ○○○○○○	_____ ○○○○○○
_____ ○○○○○○	_____ ○○○○○○

WILLPOWER

○○○○○○○○○○○○

□□□□□□□□□□

PATHOS

□□□□□□□□□□

ANGST

○○○○○○○○○○○○

□□□□□□□□□□

Size: _____

Speed: _____

Initiative Mod: _____

Defense: _____

Armor: _____

Experience: